



### SJC BOCC Employee Golf Program

The St. Johns Golf Club once again offers St. Johns County BOCC, Tax Collector, Property Appraiser, Clerk of Courts, Sheriff's Office, Supervisor of Elections and Fire Services Employees an economical way to play golf and enjoy increased physical fitness. Full and part-time county employees, and their eligible dependents, are eligible to participate in this program through September 30, 2020. The program includes:

- 18 holes with a cart for a fee of \$20.10 per eligible person
- 9 holes with a cart for a fee of \$11.05 per eligible person
- Notification of free employee clinics and notification of other events

To register for the program please fill out the bottom of the sheet completely and either present when checking in at the Golf Course for the first time or scan and email to [wtucker@sjcfl.us](mailto:wtucker@sjcfl.us). If presenting for the first time when checking in, please allow staff ample time to enter you and your family into the POS system. After completing registration, the Employee Golf Program rate will automatically be applied to reservations made under your name.

The clinics, which will be scheduled in the future, will consist of basic needs to navigate the first rounds of golf in a crash course designed to help beginners "Get Golf Ready". Golf Clubs are not needed to participate in these clinics. Please contact Wes Tucker at [wtucker@sjcfl.us](mailto:wtucker@sjcfl.us) or 209-0352 to express interest in these clinics. Your name will be added to a database and you will be directly contacted when the next series is made available.

Proper dress is required in all areas of the Golf Course: No swimwear, short shorts or tank tops allowed. Shirts with collars are preferred for gentlemen. Shoes must be with soft soles with no metal spikes. No Athletic cleats, other than soft spike golf shoes are permitted.

Employee Name: \_\_\_\_\_ Employee #: \_\_\_\_\_

Dependents participating: \_\_\_\_\_

Email: \_\_\_\_\_ Phone: \_\_\_\_\_

Department: \_\_\_\_\_